Art & Design/ Design Technology Long Term Plan

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Mars Cycle A	Spirals (Art)	Structures – Constructing a Windmill (DT)	Exploring Watercolours (Art)	Textiles – Puppets (DT)	Making Birds (Art)	Cooking and nutrition: Smoothies (DT)
Mars Cycle B	Explore and Draw (Art)	Structures – Baby Bears chair (DT)	Expressive Painting (Art)	Mechanisms: Fairground wheel (DT)	Stick Transformation Project (Art)	Mechanisms Making a moving monster (DT)
Venus Cycle A	Gestural Drawing with Charcoal (Art)	Digital world: Wearable Technology (DT)	Making Animated Drawings (Art)	Cooking and nutrition: Eating Seasonally (DT)	Using Natural Materials to Make Images (Art)	Structures: Constructing a castle (DT)
Venus Cycle B	Exploring Pattern (Art)	Structure: Pavilions (DT)	Exploring Still Life (Art)	Mechanical Systems: Slingshot car (DT)	Festival Feasts (Art)	Electrical Systems: Torches (DT)
Jupiter Cycle A	Electrical systems: Doodlers (DT)	Activism (Art)	Mechanical Systems: Making a pop up book (DT)	Brave colour (Art)	Cooking and nutrition Developing a recipe (DT)	Exploring Identity (Art)
Jupiter Cycle B	Textiles Waistcoats (DT)	Making Monotypes (Art)	Structure Playgrounds (DT)	Set Design (Art)	Digital world: Navigating the world (DT)	Fashion Design (Art)